VALDORA – SPECIAL BOARD 20

Variant for 2 to 5 experienced Valdora players IRD 20 May only be played with Valdora!

All rules from the base game remain in effect with the following additions:

At the start of the game, place the special board, face up, next to the game board.

As long as the special board remains next to the game board it can be claimed by any player on his turn, in addition to his regular action, by **discar-ding** as many **different-colored** craftsman tiles as indicated by the number in the seven-sided figure located in the upper right hand corner of the board. These craftsman tiles are removed from the game. The player places the special board in front of himself. He may use the power of the special board **once in the game**.

Note: When a player discards craftsman tiles it has no effect on any workshop tiles he may already own.

Action "a) Purchase equipment or commissions" 20) Immediately after another player has carried out the "Purchase equipment or commissions" action in a city, you may, out of turn, immediately buy the topmost commission or equipment card in that city (card costs are as normal). Note: Your adventurer does not need to be in a city. You can only buy a single equipment or commission card with this action. The game then continues as normal, with the next player whose turn was interrupted taking his turn.

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